Position: ASSISTANT PROFESSOR OF GRAPHIC DESIGN

Advertisement:
Full-time Assistant Professor position beginning January 2018; Applicants may be considered for an optional one-semester Welch Visiting Scholar position from August – December 2017.

Qualifications:
MFA in Graphic Design or related field is required.

Minimum Experience and Skill Requirements:
The successful candidate will demonstrate a strong background in graphic design; familiarity with design, typography, and digital imaging are expected. The applicant should possess proficiency in Adobe CC essential programs in the Mac environment. Additionally, the applicant should demonstrate knowledge of contemporary design practice, theory and history. Successful applicants must possess excellent interpersonal and communication skills and must be able to work well with a diverse student body, faculty, staff, and community.

Preferred Education and /or Experience:
Knowledge of and application of contemporary theories and pedagogy in Interactive Multimedia is preferred for this appointment. Preference will be given to candidates with strong skills in one or more of the following areas; UI/UX design, responsive web design, mobile application design, mobile interface design, creative coding, 3D animation and motion graphics; or Service Design. Evidence of excellence in teaching at the university level with an active record of exhibitions, publications, or distinguished client projects, is preferred. The preferred candidate will have a record of active participation or leadership roles in professional organizations.

Responsibilities:
Teach both undergraduate and graduate graphic design courses (2/2 for three years, later 3/2). Maintain an active professional practice of client-based projects OR an academic research agenda. Assist with curriculum and program development; advise students; participate in the professional and academic work of the department and university; perform committee service to the department, college and university; and maintain a high level of professional or scholarly activity.

Send cover letter; CV or résumé; teaching philosophy; names and contact information for 3 references; 20 examples of professional work, including an image list with explanatory notes; and 20 examples of student work in PDF format. Examples of work by junior designers under your supervision will also be considered as evidence of instructional competency. Motion work should be limited to 5 minutes of total view time. Email applications to wsadrecruiting@gsu.edu.

Review of applications begins March 3, 2017. An offer of employment will be conditional on background verification. GSU’s Welch School of Art & Design offers graduate and undergraduate programs in Art Education; Art History; Drawing, Painting, and Printmaking; Graphic Design; Interior Design; Photography; Textiles; and 3D studies. Georgia State University is one of the Southeast’s major public research institutions and is located in downtown Atlanta.

Georgia State University is an EEO/AA employer.