

SCULPTURE – BFA in Studio, Three-Dimensional Studies

Advising One-sheet Fall 2021

1 st Year Fall Semester	ART 1030 Three-Dimensional Design (3)	ART 1050 Introductory Studio (3)	<i>Take 2 of these, one for Area F and one for Area C. **</i>	AH 1700 Antiquity to Middle Ages (3) <i>or</i>	AH 1850 The Global South (3) <i>or</i>	University Core - Areas A-E (6-9 cr.)	15 cr.
	<i>Either ART 1030 or 1050 are prerequisites for 3DS courses</i>						
1 st Year Spring Semester	ART 1010 Drawing I (3)	ART 1020 Two-Dimensional Design (3)	<i>Take these 4 Foundation studios (Area F) in any order</i>	AH 1750 Renaissance to the Present (3) <i>or</i>	AH 2000 Art since 1900 (3)	University Core - Areas A-E (6-9 cr.)	15 cr.
2 nd Year Fall Semester	<i>Take 2 of these courses each semester in any order</i>	3DS 3000 Intro to Sculpture (3)	3DS 3050 Hand Building I (3)			University Core (6-9 cr.)	15 cr.
2 nd Year Spring Semester		3DS 3150 Wheel Throwing I (3)	3DS 3100 Moldmaking (3)		ART 3910 Critical Issues in Contemporary Art - CTW (3)	University Core (6-9 cr.)	15 cr.
Apply	<i>~ Apply to 3DS Sculpture Concentration: It is recommended that students have completed (or currently be enrolled in) at least two 3DS courses, in addition to having most of Area F complete at the time of application to the major. Portfolio Review for application to BFA concentration occurs in mid-March each year. If accepted students can enroll in BFA-level 3DS courses in Junior Year: Fall.</i>						
3 rd Year Fall Semester	3DS 3700 Wood Design (4)	Studio Sculpture Electives <i>*See list below</i>	Studio Sculpture Electives <i>*See list below</i>	ART 3400 Space, Scale, Time: Digital Possibilities (3)		University Core (0-3 cr.)	15 cr.
3 rd Year Spring Semester	3DS 3300 Intermediate Sculpture (4)	Studio Sculpture Electives <i>*See list below</i>	Studio Sculpture Electives <i>*See list below</i>	Two-Dimensional Studies Elective (3-4)	<i>These courses can be substituted in any order that fits your schedule. Most 3DS courses are offered every other or every third semester.</i>		15 cr.
4 th Year Fall Semester	3DS 4940 Sculpture Portfolio I (3)	Studio Sculpture Electives <i>*See list below</i>	3DS 4980 Special Problems or 3DS 4930 Internship	One 4000-Level Art History Course (3)	** These AH survey courses are prerequisites for 4000-level AH courses	University Core	15 cr.
4 th Year Spring Semester	3DS 4950 Sculpture Portfolio II-CTW (3) <i>Final Semester</i>	Studio Sculpture Electives <i>*See list below</i>	Three-Dimensional Studies Elective (3-4)		42 credits of University Core needed, including AH survey taken for Area C.		15 cr.
<i>~To graduate, must complete All 3DS 3000 and 4000 level classes above with a grade of C- or better, show work in the BFA exhibition, and successfully pass the Exit Portfolio Review.</i>							120 cr.

Studio Sculpture Electives (20-22 Credit Hours)

Select from Below:

- 3DS 3150 - Wheel Throwing I 3 Credit Hours
- 3DS 3250 - Advanced Wheel Throwing 4 Credit Hours
- 3DS 3350 - Ceramic Sculpture 4 Credit Hours
- 3DS 3650 - Ceramics Materials 4 Credit Hours
- 3DS 3750 - The Ceramic Surface 3 Credit Hours
- 3DS 3800 - Installation Art 4 Credit Hours
- 3DS 3900 - Selected Topics in Sculpture 4 Credit Hours
- 3DS 3920 - Contemporary Ceramic History 3 Credit Hours
- 3DS 3950 - Selected Topics in Ceramics 3 Credit Hours
- 3DS 4500 - Directed Study in Sculpture 4 Credit Hours
- 3DS 4930 - Internship 3 Credit Hours
- 3DS 4980 - Special Problems 4 Credit Hours
- ART 4980 - Special Problems 1 to 6 Credit Hours